## ADNS-5000

## Data Sheet

## Description

The ADNS-5000 is a one-chip USB optical mouse sensor for implementing a non-mechanical tracking engine for computer mice.

It is based on optical navigation technology that measures changes in position by optically acquiring sequential surface images (frames) and mathematically determining the direction and magnitude of movement.

The sensor is in a 18-pin optical package that is designed to be used with the ADNS-5100 Round Lens or ADNS-5100-001 Trim Lens, the ADNS-5200 Clip, and the HLMP-ED80-XX000 LED. These parts provide a complete and compact mouse sensor. There are no moving parts, and precision optical alignment is not required, facilitating high volume assembly.

The output format is USB. This device meets USB revision 1.1 specifications and is compatible with USB Revision 2.0 specification.

Default resolution is specified as 500 counts per inch, with rates of motion up to 16 inches per second and 2 g acceleration. Resolution can also be programmed to 1000 cpi. Frame rate is varied internally by the sensor to achieve tracking and speed performance, eliminating the need for the use of many registers.
A complete mouse can be built with the addition of a PC board, switches, mechanical Z-wheel, plastic case and cable. A 1\% pull up resistor is needed for the USB port to signify a low speed HID device.

## Features

- Optical navigation technology
- No mechanical moving parts
- High reliability
- Complete 2-D motion sensor
- High speed motion detection
- Accurate navigation over a wide variety of surfaces
- No precision optical alignment needed
- Wave Solderable
- IEC 60825-1 eye safe under single fault conditions
- Single 5.0 volt power supply
- Meets USB Revision 1.1 Specification and compatible with USB Revision 2.0 specification
- Meets HID Revision 1.1
- On Chip LED Drive with regulated current


## Applications

- Mice for desktop PC's, Workstations, and portable PC's
- Trackballs
- Integrated input devices


## Theory of Operation

The ADNS-5000 is based on Optical Navigation Technology. It contains an Image Acquisition System (IAS), a Digital Signal Processor (DSP) and USB stream output.

The IAS acquires microscopic surface images via the lens and illumination system provided by the ADNS-5100 Round Lens or ADNS-5100-001 Trim Lens, ADNS-5200, and HLMP-ED80-XX000. These images are processed by the DSP to determine the direction and distance of motion. The DSP generates the $\Delta x$ and $\Delta y$ relative displacement values which are converted to USB motion data.

## Pinout

| Pin | Pin | Description |
| :--- | :--- | :--- |
| 1 | D + | USB D+ line |
| 2 | D - | USB D- line |
| 3 | ZA | Scroll wheel quadrature input |
| 4 | ZB | Scroll wheel quadrature input |
| 5 | LGND | LED ground |
| 6 | XYLED | XYLED Input |
| 7 | VDD5 | 5 Volt Power (USB VBUS) |
| 8 | GND | System ground |
| 9 | REG0 | 3 Volt Power |
| 10 | VDD3 | 3 Volt Power |
| 11 | OPT 0 | Descriptor Select 1 or B4 |
| 12 | OPT 1 | Descriptor Select 2 or B5 |
| 13 | GND | System ground |
| 14 | OSC_IN | Ceramic resonator input |
| 15 | OSC_OUT | Ceramic resonator output |
| 16 | B3 | Button 3 input (switch to ground) |
| 17 | B2 | Button 2 input (switch to ground) |
| 18 | B1 | Button 1 input (switch to ground) |



Figure 1. Package outline drawing (top view)


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Notes:
1. Dimensions in millimeters (inches).
2. Dimensional tolerance: }\pm0.1\textrm{mm}\mathrm{ .
3. Coplanarity of lead: 0.1 mm
4. Lead pitch tolerance: }\pm0.15\textrm{mm}
5. Cumulative pitch tolerance: }\pm0.15\textrm{mm}
6. Angular tolerance: }\pm3.\mp@subsup{0}{}{\circ}\mathrm{ .
7. Maximum flash: + 0.2 mm.
8. Chamfer (25*}\times2) on the taper side of the lead
9. * These dimensions are for references only and
    should not be used to mechamically reference the sensor.
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Figure 2. Package outline drawing

CAUTION: It is advised that normal static precautions be taken in handling and assembly of this component to prevent damage and/or degradation which may be induced by ESD.


Figure 3. Recommended PCB mechanical cutouts and spacing (Top view)

Note: The recommended pin hole dimension of the sensor is 0.7 mm .

Shown with ADNS-5100, ADNS-5200 and HLMP-ED80XX000

Avago Technologies provides an IGES file drawing describing the base plate molding features for lens and PCB alignment.



Figure 4.2D assembly drawing of ADNS-5000

The components interlock as they are mounted onto defined features on the base plate.

The ADNS-5000 sensor is designed for mounting on a through hole PCB, looking down. The aperture stop and features on the package align it to the lens (See figure 3).

The ADNS-5100 Round lens provides optics for the imaging of the surface as well as illumination of the surface at the optimum angle. Lens features align it to the sensor, base plate, and clip with the LED. The lens also has a large
round flange to provide a long creepage path for any ESD events that occur at the opening of the base plate (See figure 4).

The ADNS-5200 clip holds the LED in relation to the lens. The LED must be inserted into the clip and the LED's leads formed prior to loading on the PCB.

The HLMP-ED80-XX000 LED is recommended for illumination. If used with the bin table, sufficient illumination can be guaranteed.


Figure 5. Exploded view drawing

Block Diagram


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## PCB Assembly Considerations

1. Insert the sensor and all other electrical components into PCB.
2. Bend the LED leads 90 degrees and then insert the Led into the assembly clip until the snap feature locks the Led base.
3. Insert the LED/clip assembly into PCB.
4. Wave solder the entire assembly in a no-wash solder process utilizing solder fixture. The solder fixture is needed to protect the sensor during the solder process. The fixture should be designed to expose the sensor leads to solder while shielding the optical aperture from direct solder contact.
5. Place the lens onto the base plate.
6. Remove the protective Kapton tape from optical aperture of the sensor. Care must be taken to keep contaminants from entering the aperture. Recommend not placing the PCB facing up during the entire mouse assembly process. Recommend to hold the PCB first vertically for the Kapton removal process.
7. Insert PCB assembly over the lens onto base plate aligning post to retain PCB assembly. The sensor aperture ring should self-align to the lens.
8. The optical position reference for the PCB is set by the base plate and lens. Note that the PCB motion due to button presses must be minimized to maintain optical alignment.
9. Install mouse top case.

## Design considerations for improving ESD Performance

The table below shows typical values assuming base plate construction per the Avago Technologies supplied IGES file and ADNS-5100 Round lens.

| Typical distance | A5100 | A5100-001 |
| :--- | :--- | :--- |
| Creepage | 40.5 mm | 17.9 mm |
| Clearance | 32.6 mm | 9.2 mm |



Figure 7. Typical Application

## Typical Application



Figure 8. Application Schematic for 3 buttons and 5 buttons

Notes on bypass capacitors:

- All caps (except C4) MUST be as close to the sensor pins as possible.
- Caps should be ceramic.
- Caps should have less than 5 nH of self inductance
- Caps connected to VDD3 MUST have less than $0.2 \Omega$ ESR
- $1.5 \mathrm{k} \Omega$ resistor should be $\pm 1 \%$ tolerance.
- Z-wheel connections are detailed in Figure 20
- Buttons B1-B5 can be used as button or VID/PID straps (see strap table on page 14). For VID/PID connections, parts must be connected to Vdd3 on 'high' connection, preferably near pin 10
Surface mount parts are recommended


## Regulatory Requirements

- Passes FCC B and worldwide analogous emission limits when assembled into a mouse with unshielded cable and following Avago Technologies recommendations.
- Passes EN61000-4-4/IEC801-4 EFT tests when assembled into a mouse with shielded cable and following Avago Technologies recommendations.
- UL flammability level UL94 V-0.
- Provides sufficient ESD creepage/clearance distance to avoid discharge up to 15 kV when assembled into a mouse according to usage instructions above.

Absolute Maximum Ratings

| Parameter | Symbol | Minimum | Maximum | Units | Notes |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Storage Temperature | $\mathrm{T}_{\mathrm{S}}$ | -40 | 85 | ${ }^{\circ} \mathrm{C}$ |  |
| Operating Temperature | $\mathrm{T}_{\mathrm{A}}$ | -15 | 55 | ${ }^{\circ} \mathrm{C}$ |  |
| Lead Solder Temp |  |  | 260 | ${ }^{\circ} \mathrm{C}$ | For 10 seconds, 1.6 mm below seating <br> plane. |
| Supply Voltage | $\mathrm{V}_{\mathrm{DD}}$ | -0.5 | 5.5 | V |  |
| ESD |  |  | 2 | kV | All pins, human body model MIL 883 <br> Method 3015 |
| Input Voltage | $\mathrm{V}_{\mathrm{IN}}$ | -0.5 | $\mathrm{~V}_{\mathrm{DD}}+0.5$ | V | All I/O pins except OSC_IN and OSC_OUT, <br> $\mathrm{D}+, \mathrm{D}-$ |
| Input Voltage | $\mathrm{V}_{\mathrm{IN}}$ | -1.0 | 4.6 | V | $\mathrm{D}+, \mathrm{D}-$, AC waveform, see USB specification <br> $(7.1 .1)$ |
| Input Voltage | $\mathrm{V}_{\mathrm{IN}}$ | -0.5 | 3.6 | V | OSC_IN and OSC_OUT |
| Input Short Circuit Voltage | $\mathrm{V}_{\mathrm{SC}}$ | 0 | $\mathrm{~V}_{\mathrm{DD}}$ | V | $\mathrm{D}+, \mathrm{D}-$, see USB specification (7.1.1) |

## Recommended Operating Conditions

| Parameter | Symbol | Minimum | Typical | Maximum | Units | Notes |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Operating Temperature | $\mathrm{T}_{\mathrm{A}}$ | 0 |  | 40 | ${ }^{\circ} \mathrm{C}$ |  |
| Power supply voltage | $\mathrm{V}_{\mathrm{DD}}$ | 4.0 | 5.0 | 5.25 | Volts | For accurate navigation and proper <br> USB operation |
| Power supply voltage | $\mathrm{V}_{\text {dd }}$ | 3.8 | 5.0 | 5.25 | Volts | Maintains communication to USB <br> host and internal register contents. |
| Power supply rise time | $\mathrm{V}_{\mathrm{RT}}$ | 0.1 |  | 100 | ms |  |
| Supply noise | $\mathrm{V}_{\mathrm{N}}$ |  |  | 100 | mV | Peak to peak within 0-100 MHz <br> bandwidth |
| Velocity | Vel |  |  | 16 | ips |  |
| Acceleration | Acc |  |  | 2 | G |  |
| Clock Frequency | $\mathrm{f}_{\mathrm{cl}}$ | 23.64 | 24 | 24.36 | MHz | Due to USB timing constraints |
| Resonator Impedance | $\mathrm{X}_{\text {RES }}$ |  |  | 55 | $\Omega$ |  |
| Distance from lens refer- <br> ence plane to surface | Z | 2.3 | 2.4 | 2.5 | mm | See Figure 9 |
| Light Level onto IC | IRRINC | 80 |  | 25,000 | $\mathrm{~mW} / \mathrm{m}^{2}$ | $=639 \mathrm{~nm}$ |



Figure 9. Distance from lens reference plane to object surface

## AC Electrical Specifications

Electrical Characteristics over recommended operating conditions. Typical values at $25^{\circ} \mathrm{C}, \mathrm{V} \mathrm{DD}=5.0 \mathrm{~V}, 24 \mathrm{MHz}$

| Parameter | Symbol | Min. | Typ. | Max. | Units | Notes |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Power up delay | $T_{\text {PUP }}$ |  |  | 50 | ms |  |
| Debounce delay on <br> button inputs | $\mathrm{T}_{\text {DBB }}$ | 5 | 9 | 17 | ms | "Maximum" specified at 8ms polling rate. |
| Mechanical Z-Wheel |  |  | 60 | mA | Max. supply current during a VDD ramp from 0 <br> to 5.0 V with $>500$ s rise time. Does not include <br> charging currents for bypass capacitors. |  |
| Transient Supply Current | IDDT |  |  |  |  |  |
| Input Capacitance <br> (OSC Pins) | COSC_IN |  | 50 |  | pF | OCS_IN, OSC_OUT to GND |

## USB Electrical Specifications

Electrical Characteristics over recommended operating conditions.

| Parameter | Symbol | Min. | Max. | Units | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Output Signal Crossover Voltage | $V_{\text {CRS }}$ | 1.3 | 2.0 | V | $C_{L}=200$ to 600 pF (see Figure 10) |
| Input Signal Crossover Voltage | VICRS | 1.2 | 2.1 | V | $C_{L}=200$ to 600 pF (see Figure 10) |
| Output High | $\mathrm{V}_{\mathrm{OH}}$ | 2.8 | 3.6 | V | with 15 kohm to Ground and 7.5 k to Vbus on D(see Figure 11) |
| Output Low | VoL | 0.0 | 0.3 | V | with 15 kohm to Ground and 7.5 k to Vbus on D(see Figure 11) |
| Single Ended Output | $\mathrm{V}_{\text {SEO }}$ |  | 0.8 | V |  |
| Input High (Driven) | $\mathrm{VI}_{\mathrm{H}}$ | 2.0 |  | V |  |
| Input High (Floating) | $\mathrm{V}_{\mathrm{IHZ}}$ | 2.7 | 3.6 | V |  |
| Input Low | VIL |  | 0.8 | V | 7.5k to Vdd5 |
| Differential Input Sensitivity | $V_{D I}$ | 0.2 |  | V | \|(D+)-(D-)| See Figure 12 |
| Differential Input Common Mode Range | $\mathrm{V}_{\text {CM }}$ | 0.8 | 2.5 | V | Includes V ${ }_{\text {DI }}$, See Figure 12 |
| Single Ended Receiver Threshold | $\mathrm{V}_{\text {SE }}$ | 0.8 | 2.0 | V |  |
| Transceiver Input Capacitance | CIN |  | 12 | pF | D+ to $V_{B U S}$, D - to $\mathrm{V}_{B}$ S |

## USB Timing Specifications

Timing Specifications over recommended operating conditions.

| Parameter | Symbol | Min. | Max. | Units | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: |
| D+/D- Transition rise time | TR | 75 |  | ns | $C_{L}=200 \mathrm{pF}$ (10\% to 90\%), see Figure 10 |
| D+/D- Transition rise time | TR |  | 300 | ns | $C_{L}=600 \mathrm{pF}$ (10\% to 90\%), see Figure 10 |
| D+/D- Transition fall time | TLF | 75 |  | ns | $C_{L}=200 \mathrm{pF}$ (90\% to 10\%), see Figure 10 |
| D+/D- Transition fall time | $\mathrm{T}_{\mathrm{LF}}$ |  | 300 | ns | $\mathrm{C}_{\mathrm{L}}=600 \mathrm{pF}$ ( $90 \%$ to 10\%), see Figure 10 |
| Rise and Fall time matching | TLRFM | 80 | 125 | \% | $T_{R} / T_{F} ; C_{L}=200 \mathrm{pF}$; Excluding the first transition from the Idle State |
| Wakeup delay from USB suspend mode due to buttons push | TWUPB |  | 17 | ms | Delay from button push to USB operation Only required if remote wakeup enabled |
| Wakeup delay from USB suspend mode due to buttons push until accurate navigation | TWUPN |  | 50 | ms | Delay from button push to navigation operation Only required if remote wakeup enabled |
| USB reset time | $\mathrm{T}_{\text {reset }}$ | 18.7 |  | s |  |
| Data Rate | t LDRATE | 1.4775 | 1.5225 | Mb/s | Average bit rate, 1.5 Mb/s +/- 1.5\% |
| Receiver Jitter Tolerance | $\mathrm{t}_{\text {DJR1 }}$ | -75 | 75 | ns | To next transition, see Figure 13 |
| Receiver Jitter Tolerance | $\mathrm{t}_{\text {JJR2 }}$ | -45 | 45 | ns | For paired transitions, see Figure 13 |
| Differential to EOP Transition Skew | t LDEOP | -40 | 100 | ns | See Figure 14 |
| EOP Width at Receiver | tLEOPR | 670 |  | ns | Accepts EOP, see Figure 14 |
| Source EOP Width | tLEOPT | 1.25 | 1.50 | s |  |
| Width of SEO interval during Differential Transition | tLST |  | 210 | ns | See Figure 11. |
| Differential Output Jitter | tud, 1 | -95 | 95 | ns | To next transition, see Figure 15 |
| Differential Output Jitter | tudJ2 | -150 | 150 | ns | For paired transitions, see Figure 15 |



Figure 10. Data Signal Rise and Fall Times


## Figure 11. Data Signal Voltage Levels



Figure 12. Differential Receiver Input Sensitivity vs. Common Mode Input Range


Figure 13. Receiver Jitter Tolerance


Figure 14. Differential to EOP Transition Skew and EOP Width


Figure 15. Differential Output Jitter

## DC Electrical Specifications

Electrical Characteristics over recommended operating conditions. Typical values at $25^{\circ} \mathrm{C}, \mathrm{V}_{\mathrm{DD}}=5.0 \mathrm{~V}, 24 \mathrm{MHz}$

| Parameter | Symbol | Minimum | Typical | Maximum | Units | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply current (Sensor only), mouse moving | IDDS |  | 7.2 |  | mA | No load on B1-B3, Z-LED, XYLED ZA, ZB, D+, D- |
| Supply current (Sensor only), mouse not moving | IDDSN |  | 6.2 |  | mA | No load on B1-B3, Z-LED, XYLED ZA, ZB, D+, D- |
| Supply current, USB suspend mode | IDDSS |  |  | 250 | $\mu \mathrm{A}$ | No load on B1-B3, Z-LED, XYLED ZA, ZB, D+, D- |
| XYLED current | ILED |  |  | 30 | mA |  |
| XYLED Output Low Voltage | VoL |  |  | 1.1 | V | Refer to Figure 16 |
| Input Low Voltage | VIL |  |  | 0.5 | V | Pins: ZA, ZB, B1, B2, B3, VIL max of $0.5 \mathrm{~V}_{D C}$ is at $\mathrm{V}_{D D} \mathrm{~min}$ of $4 \mathrm{~V}_{D C}$, with a typical of $0.8 \mathrm{~V}_{\mathrm{DC}}$ at $\mathrm{V}_{\mathrm{DD}}$ of $5 \mathrm{~V}_{\mathrm{DC}}$ |
| Input High Voltage | $\mathrm{V}_{\mathrm{IH}}$ | $0.6 * V_{\text {DD }}$ |  |  | V | Pins: ZA, ZB, B1, B2, B3 |
| Input Hysteresis | $\mathrm{V}_{\text {HYST }}$ |  | 285 |  | mV | Pins: ZA, B1, B2, |
| Input Hysteresis | $\mathrm{V}_{\text {HYST }}$ |  | 200 |  | mV | Pins: ZB |
| Button Pull Up Current | Biout | 125 | 275 | 500 | A | Pins: B1, B2, B3 |

## Typical Performance Characteristics

Performance Characteristics over recommended operating conditions. Typical values at $25^{\circ} \mathrm{C}, \mathrm{V} \mathrm{DD}=5.0 \mathrm{~V}, 24 \mathrm{MHz}$

| Parameter | Symbol | Minimum | Typical | Maximum | Units | Notes |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Path Error (Deviation) | PError | 0.5 | $\%$ | Average path error as percent of total <br> $2.5 "$ travel on various standard surfaces |  |  |

## Typical Performance Characteristics

Performance Characteristics over recommended operating conditions. Typical values at $25^{\circ} \mathrm{C}, \mathrm{V}_{\mathrm{DD}}=5.0 \mathrm{~V}$, 24 MHz


Figure 16. Typical Resolution vs. $Z^{[2,3]}$

The following graphs are the typical performance of the ADNS-5000 sensor, assembled as shown in the 2D assembly drawing with the ADNS-5100 Round Lens/Prism, the ADNS-5200 clip, and the HLMP-ED80-XX000 LED.

Notes:

1. The ADNS-5000 is designed for optimal performance when used with the HLMP-ED80-XX000 (Red LED 639nm).
2. $Z=$ distance from Lens Reference Plane to Surface.
3. $\mathrm{DOF}=$ Depth of Field

## Configuration after Power up (Data Values)

| Signal Function | State from Figure 9-1 of USB spec: <br> Powered or Default Address or Configured | State from Figure 9 - 1 of USB spec: <br> Suspended from any other state |
| :--- | :--- | :--- |
| B1 | Hi-Z if tied to VDD3 else pullup active | Hi-Z if tied to VDD3 else pullup active |
| B2 | Hi-Z if tied to VDD3 else pullup active | Hi-Z if tied to VDD3 else pullup active |
| B3 | Hi-Z if tied to VDD3 else pullup active | Hi-Z if tied to VDD3 else pullup active |
| B4 | Hi-Z if tied to VDD3 else pullup active | Hi-Z if tied to VDD3 else pullup active |
| B5 | Hi-Z if tied to VDD3 else pullup active | Hi-Z if tied to VDD3 else pullup active |
| D- | USB I/O | Hi-Z input |
| D+ | USB I/O | Hi-Z input |
| OSC_IN | $24 M H z$ | pulled low |
| OSC_OUT | $24 M H z$ | Pulled high (off) |
| XYLED | low (on) or pulsing | Hi-Z input |
| ZB/Z_LED | Hi-Z input | Hi-Z input |
| ZA | Hi-Z if ZA tied to GND |  |

## Strap (Jumper) Table

The PID/string strap matrix is the following:

| Mouse type | VID | PID | Manuf str. | Product string | B1 | B2 | B3 | OPT 0 | OPT 1 | ZA | ZB |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3-button mse | 0x192F | $0 \times 0116$ | "" | "USB Optical Mouse" | sw1 | sw2 | sw3 | Vdd3 | Vdd3 | mech <br> Z-wheel | mech Z-wheel |
| 5-button mse | 0x192F | $0 \times 0216$ | ${ }^{\prime \prime}$ | "USB Optical Mouse" | sw1 | sw2 | sw3 | sw4 | sw5 | mech <br> Z-wheel | mech <br> Z-wheel |

## X\& Y Directions

(Looking through an ADNS-5100 Lens)
The positive and negative $X$ and $Y$ directions with respect to the mouse case are shown in the diagram below.


Figure 18. Directions are for a complete mouse, with the ADNS-5100 lens

## XYLED

- The peak current values are 30 mA if R1 59ohm and the part meets the IEC 825-1 eye safety regulations.


## Buttons

The minimum time between button presses is $\mathrm{T}_{\mathrm{DB}}$. Buttons B1 through B3 are connected to a Schmidt trigger input with 100 uA current sources pulling up to +5 volts during normal, sleep and USB suspend modes.

## Z-Wheel

The mechanical Z-Wheel connections ( $\mathrm{A}, \mathrm{B}$ ) are determined below.


Figure 19. 2 -Wheel A and B connections

Notes:
For mechanical Z-wheels the following must be implemented:

- Use a rotary switch equivalent to the Panasonic part EVQVX at http://industrial.panasonic.com/wwwdata/pdf/ATC0000/ATC0000CE20.pdf (The key point is stable "A" switch state in all detent positions).
- Solder the rotary switch into the PCB such that the common pin is closest to the cable end of the mouse. (Metal plate faces to left)
- Connect the " $A$ " terminal of the rotary switch to "ZA" and the " $B$ " terminal to "ZB". ZA MUST be connected to "Signal A" in Figure 19 where the $z$-wheel detents are mechanically stable.

USB Commands

| Mnemonic | Command | Notes |
| :---: | :---: | :---: |
| USB_RESET | D+/D- low > 18.6 us | Device Resets; Address=0 |
| USB_SUSPEND | Idle state $>3 \mathrm{mS}$ | Device enters USB low-power mode |
| USB_RESUME | Non-idle state | Device exits USB low-power mode |
| Get_Status_Device | 8000000000000200 | Normally returns 0000 , Self powered 0000 , Remote wakeup 0200 |
| Get_Status_Interface | 8100000000000200 | Normally returns 0000 |
| Get_Status_Endpt0 | 82000000 xx 000200 | OUT: $x x=00,1 N: x x=80$ Normally returns 0000 |
| Get_Status_Endpt1 | 8200000081000200 | Normally returns 00 00, Halt 0001 |
| Get_Configuration | 8008000000000100 | Return: 00=not config., 01=configured |
| Get_Interface | 810 A 000000000100 | Normally returns 00 |
| Get_Protocol | A1 03000000000100 | Normally returns 01, Boot protocol 00 |
| Get_Desc_Device | 800600010000 nn 00 | See USB command details |
| Get_Desc_Config | 800600020000 nn 00 | See USB command details |
| Get_Desc_String | 8006 xx 030000 nn 00 | See USB command details |
| Get_Desc_HID | 8106002100000900 | See USB command details |
| Get_Desc_HID_Report | 810600220000 nn 00 | See USB command details |
| Get_HID_Input | A1 0100010000 nn 00 | Return depends on motion \& config |
| Get_Idle | A1 02000000000100 | Returns rate in multiples of 4 ms |
| Get_Vendor_Test | C0 010000 xx 000100 | Read register xx |
| Set_Address | 0005 xx 0000000000 | xx = address |
| Set_Configuration | 0009 xx 0000000000 | Not configured: $\mathrm{xx}=00 \mathrm{Configured}$ : $\mathrm{xx}=01$ |
| Set_Interface | 01 OB 000000000000 | Only one interface supported |
| Set_Protocol | 210 Bxx 0000000000 | Boot: $\mathrm{xx}=00$, Report: $\mathrm{xx}=01$ |
| Set_Feature_Device | 0003010000000000 | Enable remote wakeup |
| Set_Feature_Endpt0 | 02030000 xx 000000 | Halt. OUT: $\mathrm{xx}=00, \mathrm{IN}: \mathrm{xx}=80$ |
| Set_Feature_Endpt1 | 0203000081000000 | Halt |
| Clear_Feature_Device | 0001010000000000 | Disable Remote wakeup |
| Clear_Feature_Endpt0 | 02010000 xx 000000 | Clear Halt; OUT: $\mathrm{xx}=00, \mathrm{IN}$ : $\mathrm{xx}=80$ |
| Clear_Feature_Endpt1 | 0201000081000000 | Clear Halt |
| Set_Idle | 210 A 00 rr 00000000 | $\mathrm{rr}=$ report rate in multiples of 4 ms |
| Set_Vendor_Test | 40010000 xx yy 0000 | Write yy to address xx |
| Poll_Endpt1 |  | Read buttons, motion, \& Z-wheel |

Note:
The last two bytes in a command shown as "nn 00 " specify the 16-bit data size in the order of "LowByte HighByte." For example a two-byte data size would be specifed as "0200." ADNS-5000 will not provide more bytes than the number requested in the command, but it will only supply up to a maximum of 8 bytes at a time. The ADNS-5000 will re-send the last packet if the transfer is not acknowledged properly.

## USB COMMAND DETAILS

| USB_RESET | D+/D-low for an extended period |
| :--- | :--- |
| A device may reset after seeing an SEO for more than 18.6 uS, and |  |
| definitly after 10 mS . |  |
| After power up and prior to Reset, the device will not respond |  |
| to any USB commands. After the device has been given a USB |  |
| Reset, the device's address will be reset to zero and the |  |
| device will be in the Default state. The chip will default |  |
| to Report protocol and any pending output will be flushed. |  |


| Get_Status_Device |  |
| :---: | :---: |
|  | 8000000000000200 |
| Returns: | xxyy |
|  | $x x[0]=$ Self Powered |
|  | $\mathrm{xx}[1]=$ Remote Wakeup |
|  | $\mathrm{xx}[7: 2]=0$ |
|  | yy $=00$ (Reserved) |
| Default: | Accept (undefined in USB Spec) |
| Addressed: | Accept |
| Configured: |  |
| Notes: | Use Set_Feature_Device/Clear_Feature_Device to set/clear remote wakeup. |




Returns:
09022200010100 AO
3209040000010301
0200092110010001
22 rr 000705810304
00 OA
$\mathrm{rr}=$ HID Report descriptor length

These values are determined by jumper configuration see strap table.
Without Z-Wheel:

| 09022200010100 AO |  |  |
| :---: | :---: | :---: |
| 3209040000010301 |  |  |
| 0200092110010001 |  |  |
| 2232000705810304 |  |  |
| 000 A |  |  |
|  | // | Config Descriptor |
| 109 | // | bLength |
| 02 | // | bDescriptorType |
| 122 | // | wTotalLength (34 decimal) |
| 100 | // | high byte of WTotalLength |
| 101 | // | bNumInterfaces |
| 101 | // | bConfigurationValue |
| 100 | // | iConfiguration |
| \|A0 | // | bmAttributes (bus powered/remote wakeup) |
| \| 32 | // | MaxPower (in 100mA in 2 mA units) |
|  | // | Interface Descriptor |
| 109 | // | bLength |
| 104 | // | bDescriptorType |
| 100 | // | binterfaceNumber |
| 100 | // | bAlternateSetting |
| 101 | // | bNumEndpoints |
| 103 | // | bInterfaceClass (HID Class) |
| 101 | // | binterfaceSubClass |
| 102 | // | binterfaceProtocol |
| 100 | // | ilnterface |
|  | // | HID Descriptor |
| 109 | // | blength |
| \| 21 | // | bDescriptorType |
| \|11 | // | bcdHID ( HID Release \#\#.\#\#; HID 1.1 compliant) |
| 101 | // |  |
| 100 | // | bCountry |
| 101 | // | bAvailable |
| \| 22 | // | bType |
| 132 | // | wLength (Length of HID Report below) |
| 100 | // |  |
|  | // | Endpoint Descriptor |
| 107 | // | bLength |
| \|05 | // | bDescriptorType |
| \| 81 | // | bEndpointAddress (IN \& \#=1) |
| 103 | // | bmAttributes (Interrupt) |
| 104 | // | wMaxPacketSize |
| 100 | // |  |
| 10 A | // | blnterval ( 10 mS ) |


| With Z-Wheel: |  |  |  |
| :---: | :---: | :---: | :---: |
|  | 09022200010100 AO |  |  |
|  | 3209040000010301 |  |  |
|  | 0200092110010001 |  |  |
|  | 2234000705810304 |  |  |
|  | 000A |  |  |
|  |  | // | Config Descriptor |
|  | 109 | // | bLength |
|  | 102 | // | bDescriptorType |
|  | 122 | // | wTotalLength (34 decimal) |
|  | 100 | // | high byte of WTotalLength |
|  | \|01 | // | bNumInterfaces |
|  | \|01 | // | bConfigurationValue |
|  | 00 | // | iConfiguration |
|  | \|A0 | // | bmAttributes (bus powered/remote wakeup) |
|  | \|32 | // | MaxPower (in 100 mA in 2 mA units) |
|  |  | // | Interface Descriptor |
|  | 109 | // | bLength |
|  | 104 | // | bDescriptorType |
|  | 100 | // | binterfaceNumber |
|  | 100 | // | bAlternateSetting |
|  | 101 | // | bNumEndpoints |
|  | 03 | // | blnterfaceClass (HID Class) |
|  | 101 | // | bInterfaceSubClass |
|  | 102 | // | binterfaceProtocol |
|  | 100 | // | ilnterface |
|  |  | // | HID Descriptor |
|  | 109 | // | bLength |
|  | \| 21 | // | bDescriptorType |
|  | $\mid 11$ | // | bcdHID ( HID Release \#\#.\#\#; HID 1.1 compliant) |
|  | 01 | // |  |
|  | 100 | // | bCountry |
|  | 01 | // | bAvailable |
|  | $\mid 22$ | // | bType |
|  | \| 34 | // | wLength (Length of HID Report below) |
|  | 100 | // |  |
|  |  | // | Endpoint Descriptor |
|  | 107 | // | bLength |
|  | 105 | // | bDescriptorType |
|  | $\mid 81$ | // | bEndpointAddress (IN \& \#=1) |
|  | 103 | // | bmAttributes (Interrupt) |
|  | 104 | // | wMaxPacketSize |
|  | 100 | // |  |
|  | OA | // | blnterval ( 10 mS ) |
| Default: | Accep |  |  |
| Addressed: | Accep |  |  |
| Configured: Accept |  |  |  |
| Notes: | This is the concatenation of 4 descriptors: |  |  |
|  | Configuration |  |  |
|  | Interface |  |  |
|  | HID |  |  |
|  | Endpt |  |  |



Returns: This returns a report descriptor that describes how many buttons and $\mathrm{x}, \mathrm{y}, \mathrm{z}$ data.
These values are determined by jumper configuration see table on page 14:
Without Z-wheel:

| $05010902 \mathrm{A1} 010901$ |  |  |
| :---: | :---: | :---: |
| A1000509190129xx //xx=\# buttons |  |  |
| 15002501750195 xx |  | // $\mathrm{xx}=$ \# buttons |
| 810275 yy 95018101 |  | // yy $=8$ - \# buttons |
| 0501093009311581 |  |  |
| 257 F 750895028106 |  |  |
| COCO |  |  |
|  | // | HID Report |
| 105 | // | USAGE_PAGE (Generic Desktop) |
| 01 | // |  |
| 09 | // | USAGE (Mouse) |
| 02 | // |  |
| \| ${ }^{\text {A }}$ | // | COLLECTION (Application) |
| 101 | // |  |
| 109 | // | USAGE (Pointer) |
| \|01 | // |  |
| \|A1 | // | COLLECTION (Physical) |
| 100 | // |  |
| 05 | // | USAGE_PAGE (Button) |
| 109 | // |  |
| \| 19 | // | USAGE_MINIMUM (Button 1) |
| 01 | // |  |
| \| 29 | // | USAGE_MAXIMUM (Button \#) |
| \|xx | // |  |
| 15 | // | LOGICAL_MINIMUM (0) |
| 100 | // |  |
| \| 25 | // | LOGICAL_MAXIMUM (1) |
| 101 | // |  |
| \|75 | // | REPORT_SIZE (1) |
| 101 | // |  |
| \|95 | // | REPORT_COUNT (Button \#) |
| \|xx | // |  |
| 181 | // | INPUT (Data,Var,Abs) |
| 102 | // |  |
| \|75 | // | REPORT_SIZE (8-Button \#) |
| \|yy | // |  |
| 195 | // | REPORT_COUNT (1) |
| \|01 | // |  |
| \|81 | // | INPUT (Cnst,Ary,Abs) |
| 101 | // |  |
| 105 | // | USAGE_PAGE (Generic Desktop) |
| 101 | // |  |
| 109 | // | USAGE (X) |
| \| 30 | // |  |
| 109 | // | USAGE (Y) |
| \| 31 | // |  |
| \| 15 | // | LOGICAL_MINIMUM (-127) |
| \|81 | // |  |
| \| 25 | // | LOGICAL_MAXIMUM (127) |
| \|7F | // |  |
| \|75 | // | REPORT_SIZE (8) |
| 108 | // |  |
| 195 | // | REPORT_COUNT (2) |
| \|02 | // |  |
| \| 81 | // | INPUT (Data,Var,Rel) |
| 106 | // |  |
| \| CO | // | END_COLLECTION |
| \| 00 | // | END_COLLECTION |


|  |  |  |  |
| :---: | :---: | :---: | :---: |
| With Z-wheel: $\quad 05010902 \mathrm{A1010901}$ | $05010902 \mathrm{A101} 0901$ |  |  |
|  | A1000509190129xx $/ / \mathrm{xx}=$ \# buttons |  |  |
|  | 15002501750195 xx / //xx=\# buttons |  |  |
|  | 810275 yy $95018101 / / \mathrm{yy}=8-\#$ buttons |  |  |
|  | 0501093009310938 |  |  |
|  | 1581257 F 75089503 |  |  |
|  | 81060000 |  |  |
|  |  | // | HID Report |
|  | 105 | // | USAGE_PAGE (Generic Desktop) |
|  | 101 | // |  |
|  | 109 | // | USAGE (Mouse) |
|  | 102 | // |  |
|  | \|A1 | // | COLLECTION (Application) |
|  | 101 | // |  |
|  | 109 | // | USAGE (Pointer) |
|  | \|01 | // |  |
|  | \|A1 | // | COLLECTION (Physical) |
|  | 100 | // |  |
|  | 105 | // | USAGE_PAGE (Button) |
|  | 109 | // |  |
|  | \| 19 | // | USAGE_MINIMUM (Button 1) |
|  | 101 | // |  |
|  | \| 29 | // | USAGE_MAXIMUM (Button \#) |
|  | \|xx | // |  |
|  | 15 | // | LOGICAL_MINIMUM (0) |
|  | 100 | // |  |
|  | \| 25 | // | LOGICAL_MAXIMUM (1) |
|  | 101 | // |  |
|  | \|75 | // | REPORT_SIZE (1) |
|  | 101 | // |  |
|  | \|95 | // | REPORT_COUNT (Button \#) |
|  | \|xx | // |  |
|  | 181 | // | INPUT (Data, Var,Abs) |
|  | 102 | // |  |
|  | $\mid 75$ | // | REPORT_SIZE (8-Button \#) |
|  | \|yy | // |  |
|  | 195 | // | REPORT_COUNT (1) |
|  | 101 | // | INPUT (Cnst,Ary,Abs) |
|  | $\mid 81$ | // |  |
|  | 101 | // | USAGE_PAGE (Generic Desktop) |
|  | 105 | // |  |
|  | \|01 | // |  |
|  | 109 | // | USAGE (X) |
|  | 130 | // |  |
|  | 109 | // | USAGE (Y) |
|  | \|31 | // |  |
|  | 109 | // | USAGE (Wheel) |
|  | \| 38 | // | LOGICAL_MINIMUM (-127) |
|  | \| 15 | // |  |
|  | 181 | // |  |
|  | 125 | // | LOGICAL_MAXIMUM (127) |
|  | \|7F | // |  |
|  | \|75 | // | REPORT_SIZE (8) |
|  | 108 | // |  |
|  | \|95 | // | REPORT_COUNT (3) |
|  | 103 | // |  |
|  | $\mid 81$ | // | INPUT (Data, Var,Rel) |
|  | 106 | // |  |
|  | 100 | // | END_COLLECTION |
|  | \|c0 | // | END_COLLECTION |
| Default: | Accept |  |  |
| Addressed: | Accept |  |  |
| Configured: Accept |  |  |  |  |
| Notes: | The length of this report is needed in the HID descriptor. |  |  |


| Get_HID_Input |  | A10100010000 nn 00 |
| :---: | :---: | :---: |
|  |  | A101000100000400 OR |
|  |  | A101000100000300 (if no Z-wheel present) |
| Returns: |  | bbxxyy zz OR |
|  |  | bb xx yy (if no Z-wheel present) |
|  |  | bb = button byte |
|  |  | $\mathrm{xx}=\mathrm{X}$ motion byte |
|  |  | $y \mathrm{y}=\mathrm{Y}$ motion byte |
|  |  | $\mathrm{zz}=\mathrm{Z}$ motion byte |
| Default: <br> Addressed: <br> Configured: Accept <br> Notes: |  | Stall |
|  |  | Stall |
|  |  |  |
|  |  | If the device is configured, it will |
|  |  | always respond with a report for this command, even if no motion or button changes have occurred. In this case, it would report 00 |
|  |  | for motion and simply report the current button state. If a report |
|  |  | is pending on endpt1, the data there will be reported and the |
|  |  |  |
|  |  | The mouse will only create new button/motion packets when it is in the Configured state. |




| Set_Address | 0005 xx 0000000000 |
| :---: | :---: |
|  | $\mathrm{xx}=$ new device address, from 00 to 7F |
| Default: | Accept |
| Addressed: | Accept |
| Configured: | Undefined in USB Spec |
| Set_Configuration | 0009 xx 0000000000 |
|  | $x \mathrm{x}=00=$ not configured |
|  | $x \mathrm{x}=01=$ configured |
| Default: | Undefined in USB Spec |
| Addressed: | Accept |
| Configured: | Accept |




Button information is handled a bit differently. If the Endpt1
buffers are empty, and a button change event occurs, the new button
state is put into the Endpt 1 buffers. At the same time, the button
state that is put in Endpt1 is copied for later use. While Endpt1 is
full, changes in button state are essentially ignored. When Endpt1
is emptied, if the current button state is different than that which
was last loaded into Endpt1, then the new state will be loaded and a
new copy saved. Basically, the button state that is loaded into
Endpt 1 is always the current button state at that point in time.
It should also be noted that there is hardware on the chip to help
de-bounce the buttons.

| USB Data Packet Format |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| Byte 1 |  | 0 | 0 | 0 | B5 | B4 | B3(MB) | B2(RB) |
| Byte 2 | X7 | X6 | X5 | X4 | X3 | X2 | X1 | X0 |
| Byte 3 |  | Y7 | Y6 | Y5 | Y4 | Y3 | Y2 | Y1 |
| Byte 4 | Z7 | Z6 | Z5 | Z4 | Z3 | Z2 | Z1 | Z0 |

Special note on wLength:

The wLength paramater in commands specifies the maximum number of bytes a device should send back. The commands listed below
are not able to handle a wLength of 0 correctly.

Get_Status_Device
Get_Status_Interface
Get_Status_Endpt0
Get_Status_Endpt1
Get_Configuration
Get_Interface

This chip will send one byte of data rather than none when wLength $=0$ is requested for the above commands.

USB Data Packet Format, With Z wheel

|  | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Byte 1 | 0 | 0 | 0 | Button 5 | Button 4 | Button 3 | Button 2 | Button 1 |
| Byte 2 | $\mathrm{X}[7]$ | $\mathrm{X}[6]$ | $\mathrm{X}[5]$ | $\mathrm{X}[4]$ | $\mathrm{X}[3]$ | $\mathrm{X}[2]$ | $\mathrm{X}[1]$ | $\mathrm{X}[0]$ |
| Byte 3 | $\mathrm{Y}[7]$ | $\mathrm{Y}[6]$ | $\mathrm{Y}[5]$ | $\mathrm{Y}[4]$ | $\mathrm{Y}[3]$ | $\mathrm{Y}[2]$ | $\mathrm{Y}[1]$ | $\mathrm{Y}[0]$ |
| Byte 4 | $\mathrm{Z}[7]$ | $\mathrm{Z}[6]$ | $\mathrm{Z}[5]$ | $\mathrm{Z}[4]$ | $\mathrm{Z}[3]$ | $\mathrm{Z}[2]$ | $\mathrm{Z}[1]$ | $\mathrm{Z}[0]$ |

USB Data Packet Format, Without Z wheel

|  | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Byte 1 | 0 | 0 | 0 | Button 5 | Button 4 | Button 3 | Button 2 | Button 1 |
| Byte 2 | $X[7]$ | $X[6]$ | $X[5]$ | $X[4]$ | $X[3]$ | $X[2]$ | $X[1]$ | $X[0]$ |
| Byte 3 | $Y[7]$ | $Y[6]$ | $Y[5]$ | $Y[4]$ | $Y[3]$ | $Y[2]$ | $Y[1]$ | $Y[0]$ |

## Registers

The sensor can be programmed through registers, via the USB port, and configuration and motion data can be read from these registers. Certain registers must be "enabled" after power up but before first read or write to that register. The registers will be "disabled" by VDD going low or sending a USB reset command.

| Address | Register |
| :--- | :--- |
| $0 \times 00$ | Product_ID |
| $0 \times 01$ | Revision_ID |
| $0 \times 02$ | Motion |
| $0 \times 03$ | DeltaX |
| $0 \times 04$ | DeltaY |
| $0 \times 05$ | SQUAL |
| $0 \times 06$ | Shutter_Upper |
| $0 \times 07$ | Shutter_Lower |
| $0 \times 08$ | Maximum_Pixel |
| $0 \times 09$ | Average_Pixel |
| $0 \times 0 a$ | Minimum_Pixel |
| $0 \times 0 \mathrm{~b}$ | Pix_Grab |
| $0 \times 0 \mathrm{c}$ | Dz |
| $0 \times 0 \mathrm{~d}$ | Configuration_bits |
| $0 \times 3 f$ | InvRevID |


| Product_ID <br> Access: Read |  | Address: $0 \times 00$ <br> Reset Value: $0 \times 05$ |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Bit | $\mathbf{7}$ | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |  |
| Field | $\mathrm{PID}_{7}$ | $\mathrm{PID}_{6}$ | $\mathrm{PID}_{5}$ | $\mathrm{PID}_{4}$ | $\mathrm{PID}_{3}$ | $\mathrm{PID}_{2}$ | $\mathrm{PID}_{1}$ | $\mathrm{PID}_{0}$ |  |

Data Type: Eight bit number with the product identifier.

USAGE: The value in this register does not change; it can be used to verify that the sensor communications link is OK.

| Revision_ID <br> Access: Read | Address: $0 \times 01$ <br> Reset Value: $0 \times N N$ |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Bit | $\mathbf{7}$ | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |  |
| Field | $\mathrm{RID}_{7}$ | $\mathrm{RID}_{6}$ | $\mathrm{RID}_{5}$ | $\mathrm{RID}_{4}$ | $\mathrm{RID}_{3}$ | $\mathrm{RID}_{2}$ | $\mathrm{RID}_{1}$ | $\mathrm{RID}_{0}$ |  |

Data Type:
USAGE:

Eight bit number with current revision of the IC.
NN is a value between 00 and FF which represent the current design revision of the device.

For example, NN for IC revision 3.4 is 34.

| Motion | Address: 0x02 <br> Recess: Read |  |  |  |  |  |  | Reset Value: Undefined |
| :--- | :--- | :--- | :--- | :--- | :--- | :---: | :---: | :---: |

Register 0x03 must be read before register 0x04 (Delta Y)

| DeltaY |  | Address: 0x04 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Access: Read |  | Reset Value: $0 \times 00$ |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | $Y_{7}$ | $Y_{6}$ | $\mathrm{Y}_{5}$ | $\mathrm{Y}_{4}$ | $Y_{3}$ | $\mathrm{Y}_{2}$ | $Y_{1}$ | $Y_{0}$ |
| Data Type: |  | Bit field |  |  |  |  |  |  |
| USAGE: |  | The value in this register reflects the last USB delta $Y$ data output or data queued for output. |  |  |  |  |  |  |
|  |  | Register 0x03 should be read before register 0x04 (Delta Y), else Delta Y will return 0. |  |  |  |  |  |  |
|  |  |  | is <br> Dat <br> n. |  | oose | or n te va |  |  |


| SQUAL <br> Access: Read |  | Address: 0x05 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Reset Value: 0x00 |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | $\mathrm{SQ}_{7}$ | $\mathrm{SQ}_{6}$ | $\mathrm{SQ}_{5}$ | $\mathrm{SQ}_{4}$ | $\mathrm{SQ}_{3}$ | $\mathrm{SQ}_{2}$ | $\mathrm{SQ}_{1}$ | $\mathrm{SQ}_{0}$ |

Data Type:
USAGE:

Eight bit number.
SQUAL is a measure of the number of features visible by the sensor in the current frame. The maximum value is 144 . Since small changes in the current frame can result in changes in SQUAL, slight variations in SQUAL on one surface is expected.

| Shutter_Upper <br> Access: Read |  | Address: 0x06 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Reset Value: 0x01 |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | $\mathrm{SH}_{7}$ | $\mathrm{SH}_{6}$ | $\mathrm{SH}_{5}$ | $\mathrm{SH}_{4}$ | $\mathrm{SH}_{3}$ | $\mathrm{SH}_{2}$ | $\mathrm{SH}_{1}$ | $\mathrm{SH}_{0}$ |
| Data Type: |  | Eight bit number. |  |  |  |  |  |  |
| USAGE: |  | The combination of Shutter_Upper and Shutter_Lower is a 16-bit number. This is the number of clocks the shutter was open for the last image taken. The units are in main clocks ticks (nominally 24 MHz ). To avoid split read issues, read Shutter_Upper first. |  |  |  |  |  |  |


| Shutter_Lower <br> Access: Read | Address: 0x07 <br> Reset Value: $0 \times 64$ |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Bit | $\mathbf{7}$ | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |  |
| Field | $\mathrm{SL}_{7}$ | $\mathrm{SL}_{6}$ | $\mathrm{SL}_{5}$ | $\mathrm{SL}_{4}$ | $\mathrm{SL}_{3}$ | $\mathrm{SL}_{2}$ | $\mathrm{SL}_{1}$ | $\mathrm{SL}_{0}$ |  |

Data Type: Eight bit number.

USAGE: The combination of Shutter_Upper and Shutter_Lower is a 16-bit number. This is the number of clocks the shutter was open for the last image taken. The units are in main clocks ticks (nominally 24 MHz ). To avoid split read issues, read Shutter_Upper first.

| Maximum_Pixel Access: Read |  | Address: 0x08 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Reset Value: $0 \times 00$ |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | MX ${ }_{7}$ | MX ${ }_{6}$ | MX ${ }_{5}$ | MX4 | MX ${ }_{3}$ | MX 2 | MX ${ }_{1}$ | MX 0 |

Data Type: Eight bit number.

USAGE: $\quad$ This is the maximum pixel value from the last image taken.


## Data Type:

USAGE:

Eight bit number.
This is the accumulated pixel value from the last image taken. For the 15X15 raw image, only the 8 most interesting bits are reported ([14:7]). To get the true average pixel value, multiply this register value by 1.75 .

| Minimum_Pixel <br> Access: Read | Address: 0x0a <br> Reset Value: $0 \times 00$ |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Bit | $\mathbf{7}$ | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| Field | $\mathrm{MN}_{7}$ | $\mathrm{MN}_{6}$ | $\mathrm{MN}_{5}$ | $\mathrm{MN}_{4}$ | $\mathrm{MN}_{3}$ | $\mathrm{MN}_{2}$ | $\mathrm{MN}_{1}$ | $\mathrm{MN}_{0}$ |
|  |  |  |  |  |  |  |  |  |
| Data Type: |  | Eight bit number. |  |  |  |  |  |  |
| USAGE: | This is the minimum pixel value from the last image taken. |  |  |  |  |  |  |  |

Pix_Grab Address: 0x0b

Access: Read/Write Reset Value: 0x00

| Bit | $\mathbf{7}$ | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Field | $\mathrm{PG}_{7}$ | $\mathrm{PG}_{6}$ | $\mathrm{PG}_{5}$ | $\mathrm{PG}_{4}$ | $\mathrm{PG}_{3}$ | $\mathrm{PG}_{2}$ | $\mathrm{PG}_{1}$ | $\mathrm{PG}_{0}$ |

Data Type:
Bit field.
USAGE: The pixel grabber captures 1 pixel per frame. If there is a valid pixel in the grabber when this is read, the MSB will be set, an internal counter will incremented to captured the next pixel and the grabber will be armed to capture the next pixel. It will take 225 reads to upload the completed image. Any write to this register will reset and arm the grabber to grab pixel 0,0 on the next image.

## Pixel Address Map (Looking through the aperture of the sensor)

| 0 | 15 | 30 | 45 | 60 | 75 | 90 | 105 | 120 | 135 | 150 | 165 | 180 | 195 | 210 |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 16 | 31 | 46 | 61 | 76 | 91 | 106 | 121 | 136 | 151 | 166 | 181 | 196 | 211 |
| 2 | 17 | 32 | 47 | 62 | 77 | 92 | 107 | 122 | 137 | 152 | 167 | 182 | 197 | 212 |
| 3 | 18 | 33 | 48 | 63 | 78 | 93 | 108 | 123 | 138 | 153 | 168 | 183 | 198 | 213 |
| 4 | 19 | 34 | 49 | 64 | 79 | 94 | 109 | 124 | 139 | 154 | 169 | 184 | 199 | 214 |
| 5 | 20 | 35 | 50 | 65 | 80 | 95 | 110 | 125 | 140 | 155 | 170 | 185 | 200 | 215 |
| 6 | 21 | 36 | 51 | 66 | 81 | 96 | 111 | 126 | 141 | 156 | 171 | 186 | 201 | 216 |
| 7 | 22 | 37 | 52 | 67 | 82 | 97 | 112 | 127 | 142 | 157 | 172 | 187 | 202 | 217 |
| 8 | 23 | 38 | 53 | 68 | 83 | 98 | 113 | 128 | 143 | 158 | 173 | 188 | 203 | 218 |
| 9 | 24 | 39 | 54 | 69 | 84 | 99 | 114 | 129 | 144 | 159 | 174 | 189 | 204 | 219 |
| 10 | 25 | 40 | 55 | 70 | 85 | 100 | 115 | 130 | 145 | 160 | 175 | 190 | 205 | 220 |
| 11 | 26 | 41 | 56 | 71 | 86 | 101 | 116 | 131 | 146 | 161 | 176 | 191 | 206 | 221 |
| 12 | 27 | 42 | 57 | 72 | 87 | 102 | 117 | 132 | 147 | 162 | 177 | 192 | 207 | 222 |
| 13 | 28 | 43 | 58 | 73 | 88 | 103 | 118 | 133 | 148 | 163 | 178 | 193 | 208 | 223 |
| 14 | 29 | 44 | 59 | 74 | 89 | 104 | 119 | 134 | 149 | 164 | 179 | 194 | 209 | 224 |



Figure 20. Pixel Map.

The following images are the output of the pixel dump command. The data ranges from zero for complete black, to 63 for complete white. An internal AGC circuit adjusts the shutter value to keep the brightest feature (max pixel) in the mid 50's.


White Paper


Manila Folder

Figure 21. Pixel Dump Pictures

| Dz |  | Address: 0x0c |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Access: Read |  | Reset Value: 0x00 |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | $\mathrm{Z}_{7}$ | $\mathrm{Z}_{6}$ | $\mathrm{Z}_{5}$ | $\mathrm{Z}_{4}$ | $\mathrm{Z}_{3}$ | $\mathrm{Z}_{2}$ | $\mathrm{Z}_{1}$ | $\mathrm{Z}_{0}$ |
| Data Type: |  | Bit field |  |  |  |  |  |  |
| USAGE: |  | If mouse is configured to contain a Z-wheel, this register contains the Z-wheel count. Range is from -127 to 127 decimal. |  |  |  |  |  |  |



USAGE: Allows configuration of cpi in sensor

| InvRevID <br> Access: Read |  | Address: 0x03f |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Reset Value: 0xf0 |  |  |  |  |  |  |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Field | $\mathrm{RRID}_{7}$ | $\mathrm{RRID}_{6}$ | RRID ${ }_{5}$ | $\mathrm{RRID}_{4}$ | $\mathrm{RRID}_{3}$ | $\mathrm{RRID}_{2}$ | $\mathrm{RRID}_{1}$ | RRID 0 |

Data Type:
USAGE:

Eight bit number with current revision of the IC.
Contains the inverse of the revision ID which is located in register $0 \times 01$.
IC Register state after Reset (power up)

## Ordering Information

Specify part number as follows:
ADNS-5000 = Sensor IC in a 18-pin staggered DIP, 22 per tube.
ADNS-5100 = Lens
ADNS-5100-001 = Trim Lens
ADNS-5200 = LED clip


[^0]:    Figure 6. Block Diagram

